

Reaching Gamers with Biblical Truth

WhiteXR



There's a psychological state of perception called "presence" that activates when you're in a VR simulation, making you feel like what you are **experiencing is real**



5	6	7	8	9	10	11	12
211	680						
300	521						

PRIMARY TARGET
R: 55

18:51

A2
HFM

honest

3

answers



Pastor Sergey Greg
IF Communication department Director





3 facts



fact № 1
8 hours daily

fact № 2
every 7 years



fact № 3

171 million

CAGR of 19.1%



Digital native homelanders

2004 -2024





**How can we engage
the next generation?**



**The new Roman roads
prepare people for Christ's coming**



my family



Biblical Edutainment: Reaching Gamers with Biblical Truth



WhiteXR

10 Principles for Successful Ministry for the **Digital Generation**

WhiteXR



The Ten

Biblical Edutainment:

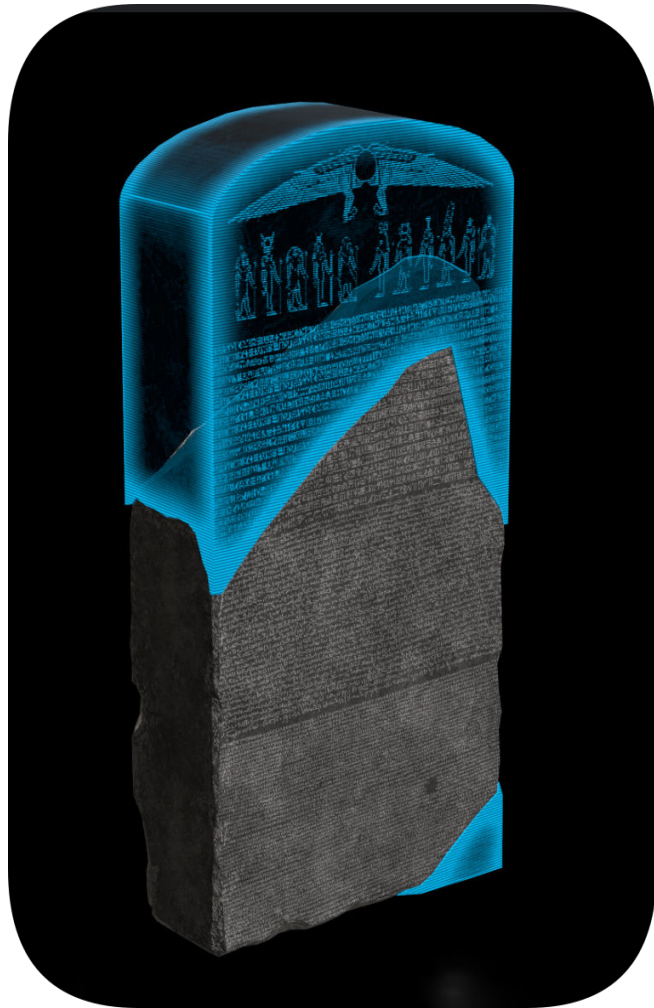


WhiteXR



Ellen G. White Estate VR

White 



Bible and archaeology VR

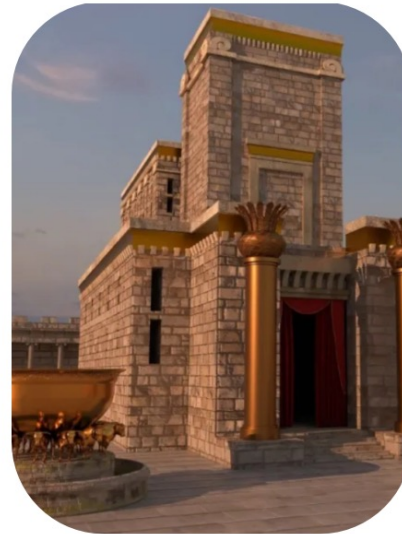
WhiteXR



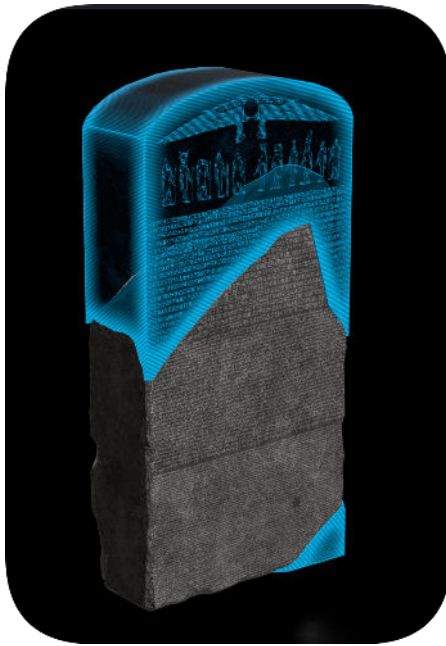
VR Tabernacle quest

WhiteXR

WhiteXR



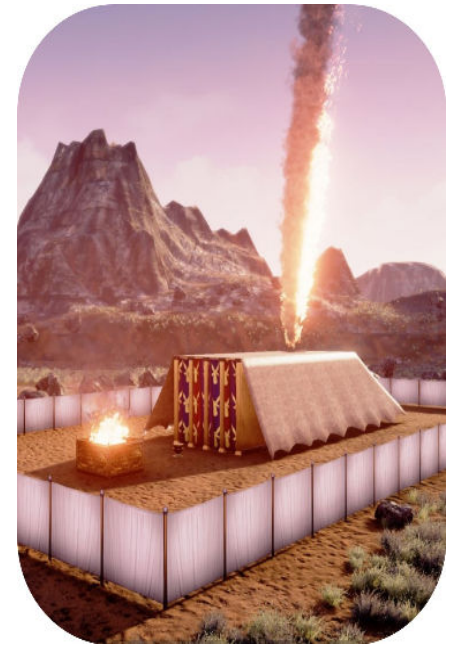
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Bible and archaeology



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Tabernacle quest



Pastor **Sergey Greg**
IF Communication department Director

